

**Jeremy Bonner**

## Objective

To join a company that leverages my design mind to create products and ideas that change how people interact with the world around them.

## Qualifications

Innovative, conceptual designer with a proven ability to transform business requirements into scalable omni-channel solutions. Self-starting creative who excels at working within and leading cross-functional teams focused on delivering products on time and within budget. Driven to create and refine flexible processes that foster a calculated risk-taking culture and empowers creative teams to create their best work. Nine-year design career with proven ability to deliver results for many of the largest brands in the world including Microsoft, Alaska Airlines, Amazon, Seagate and Boeing.

Proficient in Photoshop, Illustrator, InDesign, Dreamweaver, Office suite, and 3Ds Max on Mac and PC platforms. Working knowledge in various project management platforms.

## Experience

### **Creative director**

Indigo Slate | 02.2013–Present

Responsible for contributing, leading, pitching, and managing the design team pipeline. Worked with other company department leads to create a collaborative ecosystem to enable constant iteration that drives to delight clients and their customers.

Joined the company as a Senior Designer, was promoted to Art Director after one year and to Creative Director in the fall of 2016. Designed or led the creation of hundreds of unique deliverables. Grew the design team from three members total, to 20+ individuals that include visual designers, UX designers, illustrators, and front-end developers. Created a team culture that demands excellence through continual growth.

### **Lead designer**

Dive Xtras Inc. | 07.2008–02.2013

Lead designer in charge of all branding and marketing materials. I worked closely with the engineers to ensure their design decisions were communicated effectively across all marketing mediums.

Designed and built product-focused websites, e-commerce solutions, business card, packaging, logos, brochures, T-shirts, videos, trade show displays, and posters.

## Education

B.A., Visual Communications: Graphic Design

Seattle Pacific University

Seattle, Washington

Graduation 08.2006

3D Modeling for Games

Futurepoly

Bellevue, Washington

Graduation 06.2010